

The Fly-By-Night BA

2

★ May 15, 2005 ★

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Commissioner Rob Bruno. Presidents - American League Ed Griffin - National League Bob Figella

Commissioners Corner:

The League is running very well. We do have a minor issue I would like to address about "down computers". Computers do crash and when they do it sure is annoying. Each of us has made a commitment to the other members of the League to be on time and make the reporting dates on time. If we don't it's -BP's.

Lateness is lateness and it is already covered in the constitution. Speaking with Bob Figella and Ed Griffin we do not think a computer is a good excuse for being late. Therefore we should just follow our regular rule. A manager can ask for an extension (section IV) but must state the reason and state the date that he will be caught up by. If a manager asked for an extension before the end of the last block due to the computer than we should grant it. If he asked after the block than we can not grant the extension. He should be hit for any late stats or series results. He can ask for extensions for the current block at this time.

I'm also going to require if our computer should crash that we at least report our Won Lost record to our League President on League due dates. If we have some up-dated stat's that we can report lets do that too. But, at least we must call our President with our Won Lost record to be included in the newsletter. This will do two things. It will allow us to know you have been playing games and that you are not very far behind. Second, it makes the newsletter as up to date with records that it can be. This allows other members in your division to know how they actually stand in the standings.

Thanks ahead of time for your co-oporation.
Rob

TRANSACTIONS TRANSACTIONS TRANSACTIONS TRANSACTIONS TRANSACTIONS

1. California received Edgar Martinez from Yorktown for YA#5 and M.Myers. Effective block 3.
2. Effective Block 4 - California received G.Knotts, T.Hollandsworth and O.Moreno from Hart Street. HSt. Rec'ed CD#3 & #5DP plus G.Roberts & B.Mayne.
3. AG rec'ed Pickering, Easley and Dallimor from HS for AG#3.

2006 TRADED DRAFT PICKS

Arsenal: #3 to HS. #4 to WS.

California: #3 & #5 to Hart Street.

Florida: #3 & #5 to KK.

Hart Street: #3 to MV

Jersey City: #1 to US. #2 to US. #4 to FS. #5 to LV.

Louisville: #1 to WS. #2 to HS.

Maine: #2 to CT. #5 to YA. #6 to HZ.

Margaritaville: #1 to SP.

New England: #1 to WS. #2 to SP.

Salem: #4 to LV.

Wall Street: #4 to LV

This reports -BP's: LV ½ (1 day date), FS ½ (1 day late after report do reporting computer down), AG 1 (two days late.).

-BP's YTD: MV 3, LW 2, AS 1, AG 1, LV ½.

2005 – DATES TO REMEMBER:

- June 15 1. All-Star selection. Send in players from your team and the position they play to be listed on the All-Star Ballot.
- July 01 1. All-Star voting.
2. Dues Month. League fee \$20.00 is due by July 31st to keep member active.
- Sept. 01 1. Send in voting items for review.
- Oct. 01 1. Send in Rookie of Year candidates from your team.
- Nov. 01 1. Voting Month. League items plus Commissioner and Presidents.
- Dec. 18 1. Order the cards for SOM.

2006 Dates to Remember:

- Jan. 21. 1. Winter Meetings close Sunday at 6PM EST. All trades from today to be announced on draft day.
- Jan. 22 1. GM's **e-mail** protected rosters & draft picks owned to the commissioner by 6PM and CC to all to all members. Include the ML team that is on the player's card. List the batters and pitchers **separately and in alphabetical order.**
- Jan. 25 1. Commissioner emails out protected rosters.
- Jan. 27 1. Opening Day at SOM. (Estimated)
- Feb. 01 1 Commissioner emails out final draft order to GM's.
- Jan. 22 1. GM's **e-mail** protected rosters & draft picks owned to the commissioner by 6PM and CC to all to all members. Include the ML team that is on the player's card. List the batters and pitchers **separately and in alphabetical order.**
- Feb. 07 1 GM's **mail or email** draft instructions and the phone number that they will be at on draft day to the commissioner. Mark on the outside of the envelope "DRAFT INSTRUCTIONS". This envelope will only be opened at the draft if for some reason we can not reach you. Mail in written instructions even if you plan on being at the draft in person.
- Feb. 19 1. **DRAFT DAY.** The draft will start at 11:00AM EST. We hope to be on line. If we are not on line I will call you and let the phone ring twice then I hang up. PLEASE DO NOT PICK UP THE PHONE. You have two minutes to call back at 1-860-889-3811 ext. 203. Backup: 1-860-889-3811 ext. 216 & 217. I will read off the players taken in front of you and you will have one minute to make your selection. We will use the buddy system if we can not get on line.
2. Preseason Trading period begins.
3. Commissioner **hands out seasonal package** including Manager's Directory, Team Schedule and Constitution to the members at the draft.
- Feb. 20 1. Non drafted Player Selection. AKA: "Waiver Wire". Players not drafted that have a card become available. For each player selected a player must be cut. Newly cut players are available for selection.
- Feb. 22 1. Commissioner emails out the draft results to the GM's (if needed).
2. Commissioner mails out seasonal package to the members who were not at the draft.
- Feb. 25 1. Waiver Wire ends at 6:00PM EST. Call or email the commissioner to verify your player selection.
- Mar. 06 1. Preseason Trading Period ends at 6:00PM EST. All trades not reported by 6PM will become

- Mar. 07 1. GM's email in their 500AB's and 1325IP to their league president. List batters by position with the ML team on the card. List the max. AB's for each batter for the FBN season. Next, list pitchers the ML team on the card and the max IP for the FBN.
2. GM's email complete rosters to the commissioner. List the batters first in alphabetical order with the ML team on the card. Next list pitchers just like the batters.
3 GM's email/mail in their ballpark ratings to the commissioner
4. GM's email/mail opening day rosters(active & inactive)and their planned pitching rotation for block one to the Commissioner. **This must be none by all members for the first two blocks.**
- Mar. 11 1. The Commissioner emails out the league rosters.
- Mar. 13 1. Opening Day of 2006.**
- June 15 1. All-Star selection. Send in players from your team and the position they play to be listed on the All-Star Ballot.
- July 01 1. All-Star voting.
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