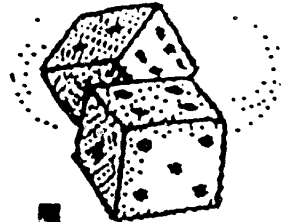


1st
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1975 - 1990



The



Fly-By-Night

ISSUE 9 DATE 03/12/90



Jarheads



DRAGONS



Galactic



PEQUOTS



TEEM

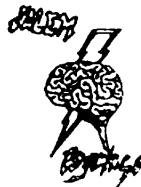
Lake
Wobegon



MYSTIC



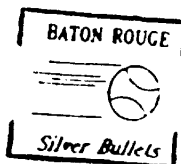
Klee's



YORKTOWN



89ers



Warriors



CHIEFS



LEGGINS

INSIDE The Fly-By-Night Baseball Association

Ballpark correction: USJarheads; single 1-14 homerun 1-5

2. Constitutional corrections: Please add to your constitution the following:

1. Page 8 item 1b. Trading of Even Round DP's: When an even round DP is traded the commissioner will list the trade including the -BP's that the trading team had up to that point. Any additional -BP's that team receives will not effect any even round DP that it had traded. The additional -BP's a team receives after it traded an even round will be charged to that teams next available odd round DP that it owns. All total -BP's will be charged to all even rounds owned.

2. Page 8 item C. These ratings will consist of three parts.

1. Promptness in sending Road Instructions and series results/stats to opponents. A numerical rating will be determined for this part in following manner: for each day that an opposing manager's R.I.'s or series stats /score sheets are post marked late, assign a -BP of -1/2 to that manager for the series. Please keep all envelopes that are plst marked late.

B. Receiving stats, results, instructions, team stats Won/Lost Record ect.

1. (-1/2) point for each day past the DUE DATE that stats/results or instructions received late by an opposing manager.

2. (-1/2) point for each day past the DUE DATE that team W/L record is received late by the league president. With -3 BP's as maximum.

3. (-3) points if any report is missed or not in by write up.

4. (-1) point if an active roster with team name is not attached to R.I.'s.

5. (-1) point for incomplete Road Instructions.

Page 9 item XIX-C. Weather correction: 1 = poor 6 = good (Ballpark chart is correct.)

Eliminate: Page 10-Base running 4. Lead runner tries for third roll 20-sided die. The SuperAdvance rules and charts have this covered.

Some rules clarified:

1. Delayed steal with two outs - If the defense throws through and gets the runner going to second bade, THE RUNNER ON THIRD DOES NOT SCORE.

2. Cutoff rule - If the throw from the outfield is cut off and an attempt^{is} made to throw out the trailing runner, then a RUNNER GOING HOME WOULD SCORE and the run would count, regardless of what happens to the trail runner, even if there are two outs.

3. Pitchers range - All pitchers are a 2 range.

4. Groundballs A, B & C - Follow original rules if the infield is in. But if the infield is in and it's a gbx situation, obtain all results from super advance fielding chart.

5. Stealing rule: When you roll a one on the white die a steal or a pickoff is cancelled.

6. Lead runner to third all trailing runners including batter cannot advance.

7. Remember a throw to third is the only time you add 2 or subtract 2 depending on what field the throw came from.

8. A throw to home is very different. Review your SuperAdvance instructions.

9. With two outs all runners get +2 added to their running rating.

10. On a hit & run with the infield/corners in or holding runner the hit & run rating is increased by one. (Example: A "B" h&r rating becomes "A".)

11. Flyball B? +2 is added only to the lead runner.

Steve Walters has written an open letter to the league. It is enclosed. If you have any comments please call or write me.

My comments:

On the additional supplementary steal rules. The new rule states when not using balks, WP/PB use the white die rule. (The FBN agreed with SOM and voted this rule in.

On playing a defensive player out of position: In capital letters SOM tells everyone: YOU SHOULD USE YOUR DISCRETION ABOUT USING A PLAYER OUT OF POSITION The FBN agreed and voted on how it would use its discretion.

I did not agree on the out come of the vote either but that's life in the FBN *****

On the 1990 Team Fact Sheet all mail must be POST MARKED by DUE DATE. All lateness will be based on the envelopes POST MARK. If a manager is late make sure you keep the envelope for proof. Thank you.
+++++

* TRANSACTIONS: effective now *****

** If you made a trade and it is not listed call me.**

1. Windsor rec'ed D.James & J.Farrell from Topeka for E. Willaims & V. Colema
2. Jarheads rec'ed T.Cabdiotti from LW for D.Jackson & USJ's #1DP.
3. NE rec'ed GG #5DP & L.McClendon. GG rec'ed NE #2DP & K. Moreland.
4. LW rec'ed Mosby & SP #1DP. SP rec'ed Van Slyke.
5. PP rec'ed M.Webster & D.Pall. SP rec'ed Lynn & J.Acker.
6. TL rec'ed J.Innis. SP rec'ed Mulliniks.
7. PC rec'ed Kruk & Gaetti. MH rec'ed Baines & J.Hamilton.
8. PC rec'ed Hough & TL #4DP. TL rec'ed Ruffin & August.
9. PP drop K.Miller (NC) & pick up J.Price.
- 10.WH drop Dernier & pick up Youngblood.
- 11.PC drop Gardner & pick up Belliard.
- 12.TL drop Rhoden & pick up Engle.
- 13.TL rec'ed Johnson, Scudder & Reed. GG rec'ed Sheffield.
- 14.TL rec'ed E.Williams & Coleman. WH rec'ed Farrell & D.James.
- 15.TL rec'ed Armas & McCarthy. SP rec'ed J.Reed.

***** 1991 DRAFT PICKS THAT HAVE BEEN TRADED. *****

1. Poquonock traded #6DP to Allyn Street. (PC 0 -BP's)
2. Jarheads traded #1DP to Lake Wobegon.
3. TL traded #4DP to Poquonock. (TL 0 -BP's)
4. GG traded #5DP to New England.
5. New England traded #2DP to Galactic. (NE 0 -BP's)
6. Salem traded #1DP to Lake Wobegon. (~~SP 0 -BP's~~)

Minus Bonus Points for this report: none

***** Dates to remember for 1990: *****

Follow all dates on Team Fact Sheet and in Constitution for roster updates, trades, league games and reports.

March 6th 1990

Dear Rob,

Here is my idea for regulating the trading of even round draft picks. I also would like to express my opinion to the league membership regarding the out of position playing rule and the balk, wild pitch, passed ball/super-advanced additional supplementary stealing system. Please include them in your next Newsletter. Thanks.

MINUS BONUS POINTS ON EVEN ROUND DRAFT PICKS

If a manager trades an even numbered round draft pick and accumulates minus bonus points the manager receiving the draft pick would receive it with whatever minus bonus points the original owner had on the date the trade was made. The original owners penalty for having minus bonus points would then be: For every 2 minus bonus points the next highest draft pick above the draft pick which was traded away would go one position lower in the drafting order. Example: Original owner trades his #2 draft pick to another manager. At the date of the trade the original owner has zero minus bonus points. At the date of the next draft the original owner has 6 minus points. The manager receiving the number 2 pick would draft with no penalty on that number 2 pick. However the original owner's next pick above the traded away number 2 pick would drop 3 places (6 minus bonus points divided by 2 = 3). If the original owner did not have a draft pick higher than the pick he traded away then the penalty would be on the highest pick he did own.

BALKS, WILD PITCHES AND PASSED BALLS RULE

The Superadvanced Game Instructions state in the first sentence regarding Balks, Wild Pitches and Passed Balls: The following is an optional and untested system. Did you here that? Optional and untested system. That means anything connected to this optional and untested system is also likewise optional and untested. I am referring to the Additional Supplementary Stealing System Rules which is to be used only if the optional and untested Balks, WP, PB Rule is not used.

The F-B-NBA members were given a choice between (1)The optional and untested Balk, WP and PB Rule or (2)The also untested Supplementary Stealing System Rule (Do you think one would be tested with out the other being tested. Since the more important Balk, WP, PB Rule is untested I would say the Additional Supplementary Steal System Rule is also untested.) By the way the Stealing System Rule eliminates 16.6(1 divided by 6)% of all steal attempts thus making the pitchers holding rating as well as the catchers throwing rating only in effect 83.4 % of the time (100-16.6=83.4). Dwight Gooden just got 16.6% better! This can not be what was intended.

We FBN-B-A members were not give the option to vote to simply keep the stealing procedure as it was last year!! I would think keeping the present stealing procedure would be an excellent alternative to accepting a new rule which is clearly stated as Optional and Untested. Why were we F-B-NBA members not give the choice to keep the same system as last year? If you are upset at being forced to choose between two untested rules, which happen to be optional rules anyway, please let our Commissioner know and request a new vote on this issue which would include a choice for last years system.

OUT OF POSITION PLAYER RULE

The playing of players out of position is clearly a S-O-M Superadvanced Rule. I assume the game company feels it is an excellent rule or it would not be a permanent part of the superadvanced rules. Harold Richmond didn't say, this is an optional rule! He intended it to be used as a permanent part of the Superadvanced Rules!

Our league has decided that they know more about the rule than Mr. Richmond does. We have decided that it can only be used if (1) there is no other player available and (2) an injury occurs to the only player eligible to play the position. Not much chance of that happening, thus we in our superior wisdom have effectively eliminated a rule that Harold Richmond (game creator) had intended to be used as a permanent part of the superadvanced rules.

Why did Mr. Richmond think the out of position player rule important enough to be included as a permanent (not just optional) part of the superadvanced rules? Because in real life Baseball a manager can play any player in any position he and his coaches think a player is capable of playing. He wants we S-O-M managers to have the same option. Howard Johnson played mostly at 3rd base for the Mets. The Met's staff also decided HoJo was capable of playing SS. 3rd base and SS are the only 2 positions on his card. Should this mean that HoJo is incapable of playing other positions? If he can play SS why not other positions.

If I wanted to use Eddie Murray at SS, so what? He would field terrible and maybe I would figure out that's not such a good idea. Why haven't the Dodgers used Murray at SS (instead of light hitting Alfredo Griffin) in order to get Franklin Stubb's power bat in the lineup at 1st base? Murray would be a heavy defensive liability to the team. As in real life Baseball this rule would regulate itself. There is no need for S-O-M managers to make up rules to regulate the Out of Position Player Rule and Harold Richmond doesn't think so either.

The outfielder out of position rule is simple and easy to follow. Harold Richmond says it is a permanent part of the superadvanced rules. The F-B-NBA says no. We know more than you Mr Richmond.

The argument I have heard against this rule is that a manager could have several players with Centerfield only on their cards and could use one LF, CF, RF. So What!? If you were a real life Baseball manager and had 3 players capable of playing Centerfield (say Vince Coleman, Willie McGee and Milt Thompson) on your team. Would you choose to just play 1 in Centerfield and let the others sit on the bench or tell the General Manager, We must trade 2 of these guys who are capable of playing Centerfield for players who are less talented and not capable of playing Centerfield but could play LF and RF. I hope we all see how ridiculous this line of reasoning is. What you could do would be to say, well McGee is a little better in CF and Coleman's got the weakest throwing arm so I'll put him in LF and since I've already got a very good strong armed player in RF I'll rotate Thompson where and when ever needed. Well guess what!? That is exactly what Cardinal's Manager, Whitey Herzog did. If these three players had all been on different teams they quite easily could have had CF only on their cards. The point is real Baseball managers put any player they feel capable at any position they need. Harold Richmond thinks S-O-M gamers should be able to do the same.

F-B-NBA says no. Who do you think is right, Real Baseball Managers such as Dave Johnson and Whitey Herzog as well as S-O-M game creator Harold Richmond or fellow gamers in the F-B-NBA? If you voted against using the Player Out Of Position Rule, as Harold Richmond intended and as Real Baseball Managers do use, do you really think you are more knowledgeable on this subject than they!? I hope all my fellow F-B-NBA managers realize that Mr Richmond and real life Baseball staffs do in fact know more on the subject than we. If you agree please ask our Commissioner to reconsider and call for a new vote on such an obvious error.

Steve Walters

